



Orbbec Perceptor Dev Kit

An Out-of-the-Box AMR solution combining NVIDIA's robotics platform and Orbbec's 3D vision technology



The Orbbec Perceptor Dev Kit (OPDK) is an integrated development kit for accelerating AI development using NVIDIA Isaac Perceptor autonomous mobile robot (AMR) platform for the dynamic and unstructured environments found in warehouses and factories. Developed in collaboration with NVIDIA, the OPDK provides a powerful hardware+software system using AGX Orin and Orbbec Gemini stereo vision cameras with in-camera Depth+RGB processing.

OPDK System Specification

System FOV

Resolution & Frame Rate

Camera Power Consumoption

Dimensions

Total Weight

HOFV: 349° ±6° @2m & 357° ±6° @4m up to: 4x 1280*800@30fps (Nvblox)

4x 640*360@30fps (cuVSLAM + Nvblox)

Average: < 8 W (4x Gemini 335L) Peak: < 19 W (4x Gemini 335L) With Bracket: 174*168*155.8 mm Without Bracket: 174*168*101.5 mm

 $2200 \pm 100g$

Use Cases



Robotics Navigation

Developing SLAM-based navigation systems for mobile robots in industrial environments.



3D Mapping

Utilizing synchronized cameras to create realtime 3D maps of indoor and outdoor spaces.





Gemini 335L

OPDK is preloaded with the latest multi-camera Isaac Perceptor software in a compact form factor for outdoor and indoor conditions, with four synchronized Gemini 335L Depth+RGB cameras for 360-degree vision, integrated with AGX Orin system. The in-camera depth processing enables AI applications to run at reduced power consumption and cost.

Note:[1] Theoretical maximum depth range up t		cal maximum depth range up to 65meters	
	Feature		RGB
Operating Environment Depth Range [1] Ideal Range IMU	Indoor/Outdoor 0.17 - 20m+ 0.25 - 6m Supported	FOV Resolution and Frame Rate Image Format Shutter Type	94°x 68° Up to: 1280 x 800 @ 60fps YUYV & MJPEG Global Shutter
Camera Driver	UVC		Electrical
SDK	Orbbec SDK	Power Supply Power Consumption	DC 5V & ≥ 1.5A < 3 W
	Depth		Physical
Technology Baseline Spatial Precision FOV Resolution and Frame Rate Shutter Type	Active & Passive Stereo 95 mm ≤ 0.8% (1280 x 800 @ 2m & 90% x 90% ROI) ≤ 1.6% (1280 x 800 @ 4m & 80% x 80% ROI) 90° x 65°@ 2m (1280 x 800) Up to: 1280 x 800 @ 30fps Global Shutter	IR Filter Cover Operating Environment Protection Dimensions Weight Connector Multi-device Sync Port Installation	N/A -10 - 50°C IP65 124 mm x 29mm x 27 mm 133g USB 3.0 & USB 2.0 Type-C 8-pin Bottom: 1x 1/4-20 UNC, Max Torque: 4.0 N.m Back: 2x M4, Max Torque: 0.4 N.m

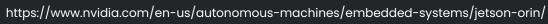
Sync Hub Dev

- Compact, dedicated versions for Star or Daisy Chain connections.
- One Primary and up to Four Secondary devices, extensible by connecting additional hubs.
- Uses 8-pin flat cables.



Nvidia Jetson AGX Orin (64GB) Dev Kit

- Al-powered compute engine with up to 275 TOPS of Al performance.
- Includes support for NVIDIA Jetpack, Isaac ROS, and Generative AI workflows.
- Allows robotics developers to access Jetson tools and libraries.





About Orbbec

Founded in 2013, Orbbec has been on a mission to democratize robotics and AI vision technology, offering products with exceptional performance and value spanning structured light, stereo vision and ToF technologies. Robotics vision AI developers and enterprises have deployed Orbbec products in thousands of robots, manufacturing, logistics, retail, 3D scanning, healthtech and fitness solutions.













